



User Manual

Floodlight MS Mobile Application

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1 Overview

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1.1 What is Floodlight MS?

Welcome to Floodlight MS - improving the conversation around your care.

The Floodlight MS Mobile Application will help you to:

- **Take a snapshot** of your health in a few minutes each session by collecting data from activities that assess cognition, hand function, and walking ability
- **Track your health over time** by collecting data between clinic visits which may provide insights you can use to improve communication with your provider
- **Review your data with** your provider which may lead to a better understanding of the unique ways in which multiple sclerosis (MS) impacts you

1.2 Intended Use

The Floodlight MS Mobile Application is intended to present various assessment modules to patients with multiple sclerosis and visualize the results of these assessments. The application is intended to send results from the assessment modules to a server in order to be visualized by qualified healthcare professionals (HCPs) on a portal. The application is also intended to receive responses from the user to questions related to their symptoms or person.

The Floodlight MS Mobile Application is not intended to interpret or analyze clinical laboratory test or other device data, results, or findings.

1.3 Contraindications

None known.

1.4 Risks and Benefits

All known and foreseeable risks have been reduced as much as possible and no unacceptable risk has been identified. Potential benefits include tracking measurements in key domains outside of the clinical setting and supporting informed consultations between healthcare professionals and their patients. Overall, the potential benefit of the device far exceeds the probable known and foreseeable risks.

1.5 Warnings and Precautions



Do the test as often as recommended by your provider. Please note that self-testing at home does not replace your regular visits with your provider.



Do not try to interpret the data presented by the summary charts. Only your provider can interpret the data that you collect using the Floodlight MS Mobile Application.



Follow the recommended instructions while performing each activity. If you do not follow the instructions, it may result in inaccurate data.

2 Download and Install

The Floodlight MS Mobile Application is compatible with both iOS and Android phones.

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2.1 For iOS or Apple Phones

Use the link below to download the Floodlight MS Mobile Application.

[Floodlight MS](#)

Alternatively, complete the following steps on your iOS phone:

1. Open the **App Store**.
2. Search for Floodlight MS.
3. Tap the icon to see the details and tap **Get**.
4. Tap **Install** to start the installation process.
5. You may be asked for your **App Store** password.

After you enter the password, the Floodlight MS Mobile Application will begin to download and install.

2.2 For Android Phones

Use the link below to download the Floodlight MS Mobile Application.

[Floodlight MS](#)

Alternatively, complete the following steps on your Android phone:

1. Open the **Google Play Store** on your phone.
2. Search for Floodlight MS.
3. Tap the icon to see the details.
4. Tap **Install** to start the installation process.
5. You will be asked to accept the download conditions by Google.

After you accept, the Floodlight MS Mobile Application will begin to download and install.

2.3 Minimum Requirements

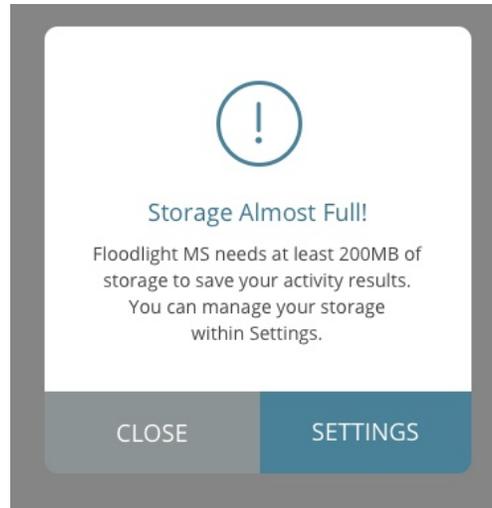
The Floodlight MS Mobile Application requires the following:

- iOS version 10 or greater
- Android version 8.0 or greater

In addition, the Floodlight MS Mobile Application requires a minimum of **200MB** of available storage space on your phone. This ensures that if you complete an activity in the

offline mode, your activity data is still saved on the phone.

If your phone does not have at least **200MB** of available storage space, the app displays the following message:



Once you have the required storage available on your phone, you can continue using Floodlight MS.

3 Sign Up

To use Floodlight MS you have to create an account. This is necessary to connect to your provider and share your data.

Note

Your Floodlight MS data will be shared with your provider. To sign up for Floodlight MS and share the data that you collect with your provider, you will need a unique sign-up (QR) code. You will receive this sign-up (QR) code from your provider. If you have not received this information, please contact your provider.

To sign up for Floodlight MS:

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3.1 Connect to your Provider

To use Floodlight MS, you need to connect your Floodlight MS Mobile Application to your provider.

You can connect to your provider, using any one of the following methods:

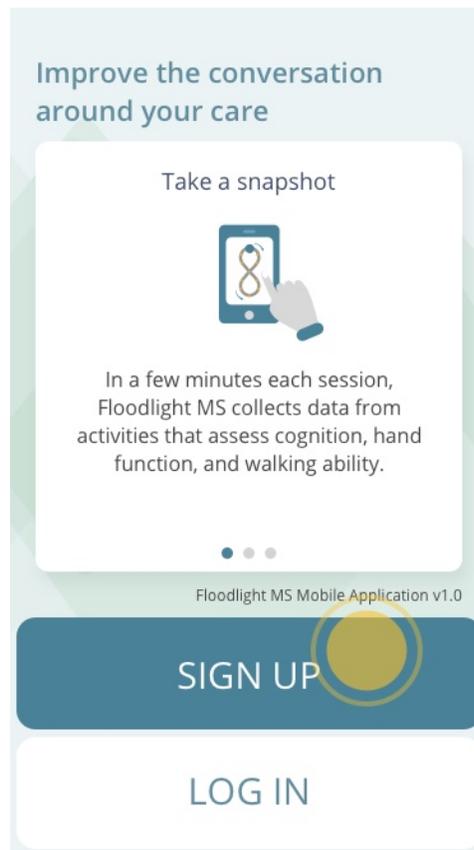
- Scan the QR code provided by your provider

OR

- Manually enter the numeric sign-up code provided by your provider

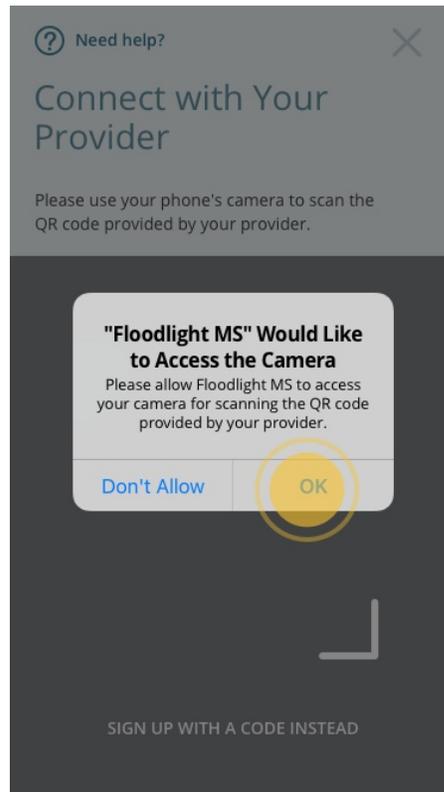
To connect to your provider:

1. Start the Floodlight MS Mobile Application and tap **SIGN UP**.



2. When prompted, you can either:

- a. Tap **OK** to let Floodlight MS access the camera on your phone.



- b. Place the Floodlight MS handout on a flat surface and use your phone's camera to scan the **QR Code**.

Connect to **Dr. James Hugh**

Improve the conversation around your care

Floodlight MS is an app to help monitor how MS impacts different aspects of your life. In a few minutes each session, Floodlight MS collects data from activities that assess cognition, hand function, and walking ability.

Collecting data between visits may provide insights you can use to improve communication with your care team and track MS symptoms over time.

The data you generate may lead your care team to better understand the unique ways in which MS impacts you.

Instructions

- 1) Download Floodlight MS from the Apple Store or Google Play
- 2) Open the app and tap Sign Up
- 3) Scan this QR code or type in the numeric code manually
- 4) Follow the screens to connect to Dr. James Hugh
- 5) Enter your email and create your password
- 6) Start collecting data for your next care conversation



To connect to **Dr. James Hugh**, scan the QR Code



Manual Code:
123456

OR

a. Tap **Don't Allow** and use the numeric sign-up code.

Tip: You can get the sign-up code from your Floodlight handout:

Connect to **Dr. James Hugh**

Improve the conversation around your care

Floodlight MS is an app to help monitor how MS impacts different aspects of your life. In a few minutes each session, Floodlight MS collects data from activities that assess cognition, hand function, and walking ability.

Collecting data between visits may provide insights you can use to improve communication with your care team and track MS symptoms over time.

The data you generate may lead your care team to better understand the unique ways in which MS impacts you.

Instructions

- 1) Download Floodlight MS from the Apple Store or Google Play
- 2) Open the app and tap Sign Up
- 3) Scan this QR code or type in the numeric code manually
- 4) Follow the screens to connect to Dr. James Hugh
- 5) Enter your email and create your password
- 6) Start collecting data for your next care conversation

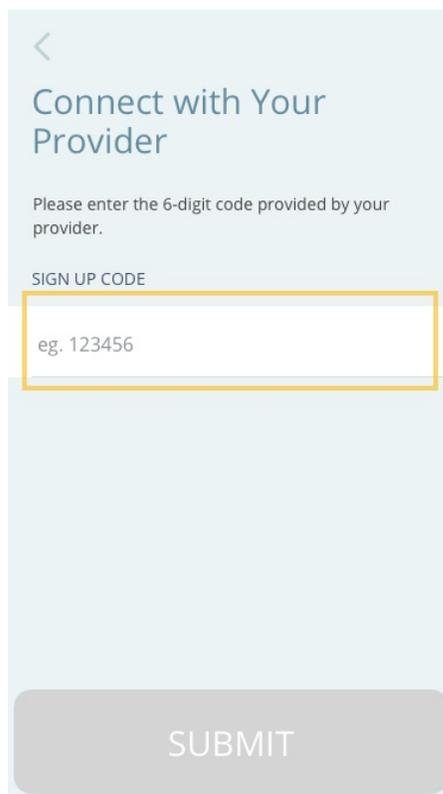


To connect to **Dr. James Hugh**, scan the QR Code



Manual Code:
123456

- b. Enter your numeric sign-up code in the **SIGN UP CODE** field.



<

Connect with Your Provider

Please enter the 6-digit code provided by your provider.

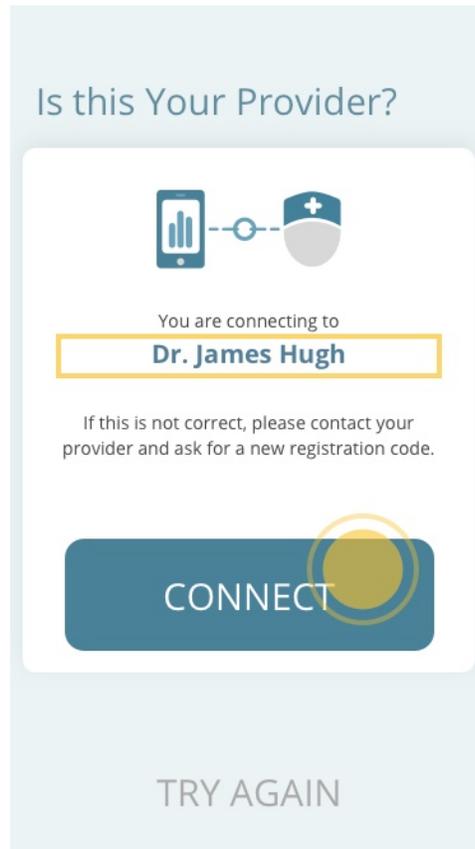
SIGN UP CODE

eg. 123456

SUBMIT

- c. Tap **SUBMIT**.

3. Review the information on the **Is this Your Provider?** screen. If you see your provider's name, tap **CONNECT**.



4. If you get an error message or do not see your provider's information here, click **TRY AGAIN** to enter the sign-up code one more time.

Note: If the problem persists and the screen does not show the correct provider name, please contact your provider's office to confirm the sign-up code.

3.2 Create your Account

Once you have connected to your provider, you will be asked to provide details to create your user account. You will use this account to log in to Floodlight MS.

To create your account:

1. Enter your **EMAIL**.
2. Enter a new **PASSWORD**.

Your password must have:

- At least 8 characters
- A mix of both uppercase and lowercase letters
- A mix of letters and numbers

Note: You can use special characters to create a more secure password.

3. Enter the same password again in the **CONFIRM PASSWORD** field.
4. Tap the check box to confirm that you have read, understood, and agree with the terms of **Floodlight MS's Privacy Notice**.

Note: You can tap the link to read the Floodlight MS's Privacy Notice.

5. Tap the check box to confirm that you have read, understood, and agree with the terms of **Floodlight MS's Terms and Conditions**.

Note: You can tap the link to read the Floodlight MS's Terms and Conditions.

6. Tap **CONFIRM**.

3.3 Verify your Email

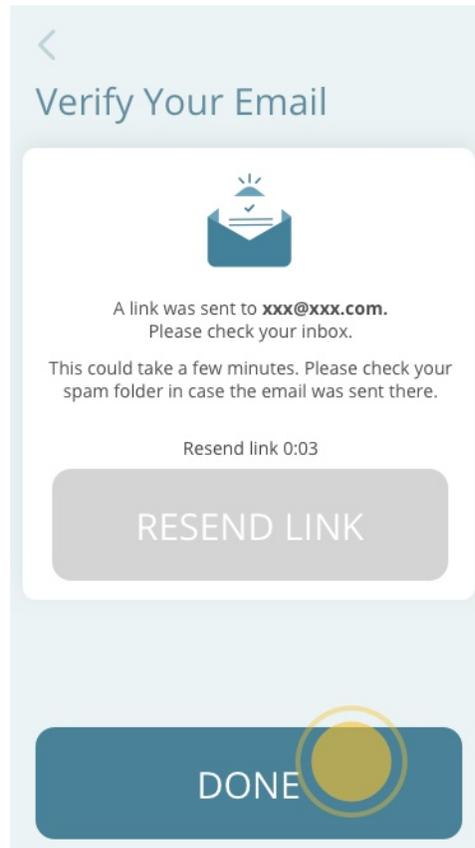
Next, you will be asked to verify your email. We will send a link to the email that you provided as part of the sign-up process. This ensures that the email address for your user account is correct and you can access it.

To verify your email:

1. Check your email and follow the instructions to complete the sign-up process.

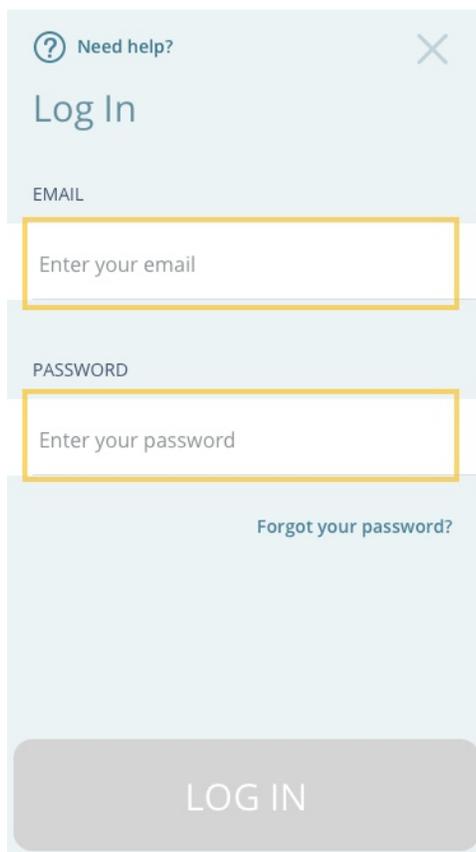
The link in the email opens a browser and displays a message to indicate that the email was verified successfully.

2. Go back to the Floodlight MS Mobile Application. You should see the following screen:



3. Tap **DONE**.

4. You will see the **Log In** screen.

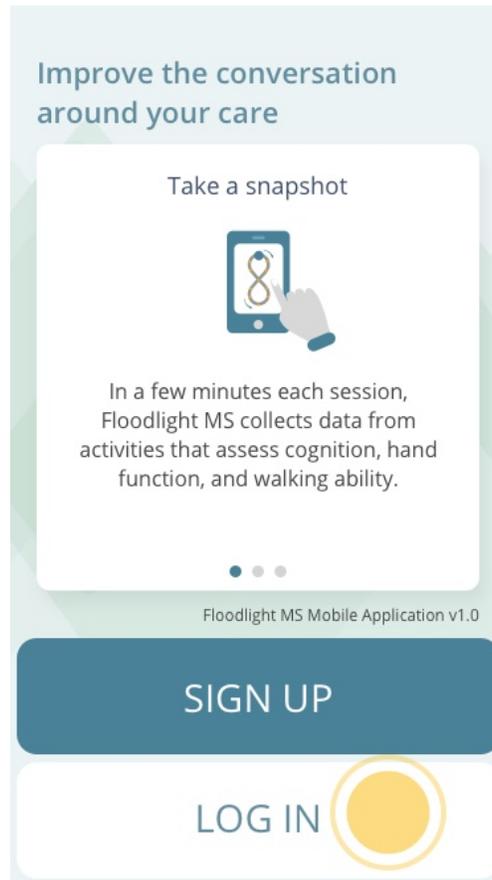


The screenshot shows a mobile application's login screen. At the top left, there is a question mark icon and the text "Need help?". At the top right, there is a close icon (an 'X'). Below this is the title "Log In". Underneath the title, there are two input fields. The first is labeled "EMAIL" and contains the placeholder text "Enter your email". The second is labeled "PASSWORD" and contains the placeholder text "Enter your password". Below the password field, there is a link that says "Forgot your password?". At the bottom of the screen, there is a large, rounded rectangular button with the text "LOG IN" in all caps.

5. Enter your email and password and tap **LOG IN**.

4 Log in

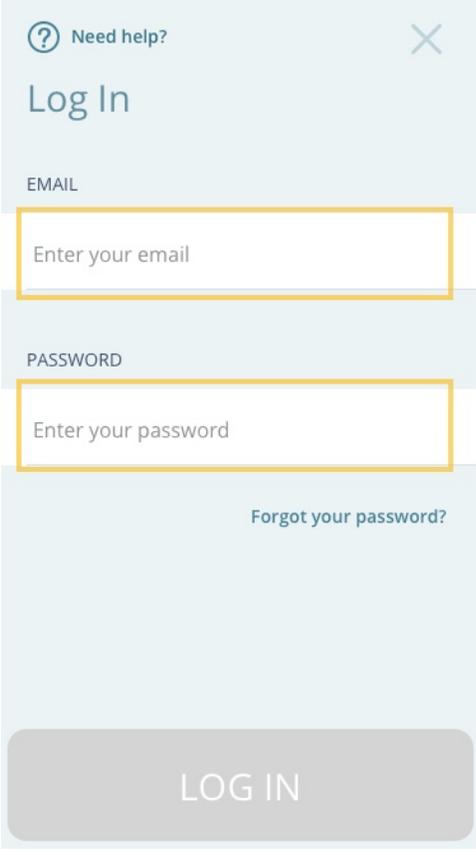
If you already have a Floodlight MS account, tap **LOG IN** to begin. If you need to create a user account, see **Sign Up** (on page 11).



To log in to Floodlight MS:

1. On the **Log In** screen, enter your **EMAIL**.
2. Enter your **PASSWORD**.

3. Tap **LOG IN**.



The screenshot shows a mobile application's login screen. At the top left, there is a question mark icon and the text "Need help?". To the right is a close icon (X). Below this is the title "Log In". The form consists of two input fields: "EMAIL" with the placeholder text "Enter your email" and "PASSWORD" with the placeholder text "Enter your password". Both input fields are highlighted with a yellow border. Below the password field is a link that says "Forgot your password?". At the bottom of the screen is a large, rounded rectangular button labeled "LOG IN".

Note: Your account gets locked if there are **six** or more failed log in attempts in **less than 5 minutes**. In this case, you have to wait for **30 minutes** before you can try logging in again. See [What if my account gets locked?](#) (on page 61)

5 Get Started

In this Section:

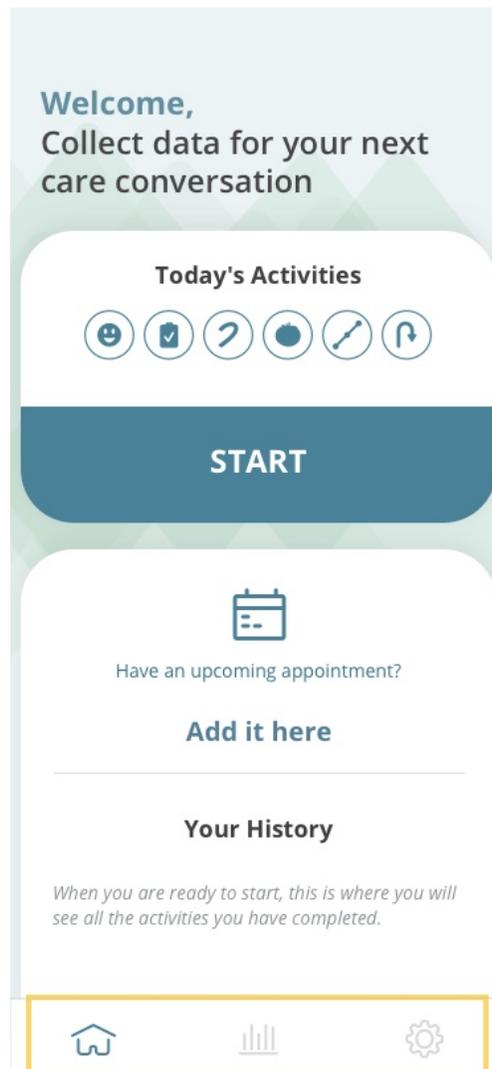
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5.1 Navigation Bar

There are three main screens in the Floodlight MS Mobile Application:

- **Dashboard** 
- **Historical Data** 
- **Settings** 

You can navigate between these screens using the **Navigation** bar located at the bottom.



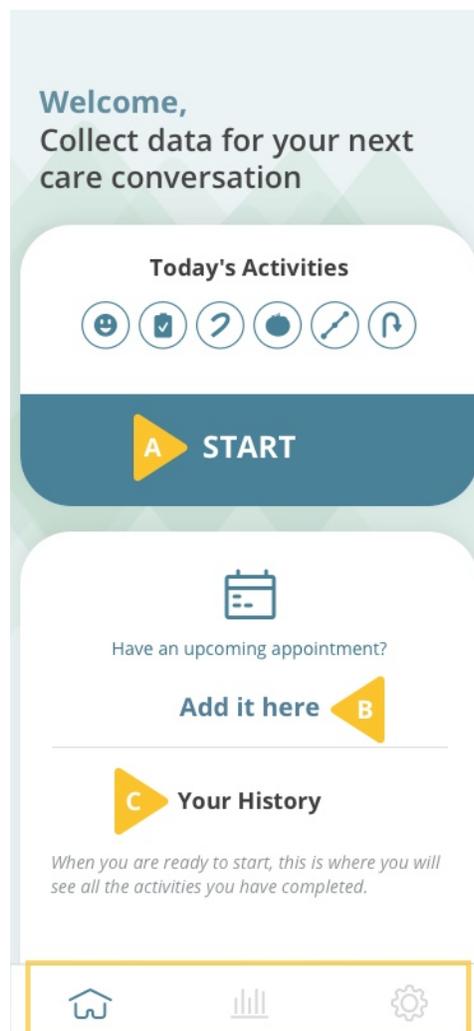
The icon for the current screen turns **blue**.

5.2 Dashboard

The **Dashboard** is the first screen you see after successfully logging in. You can use the **Dashboard** to effortlessly track your progress as you collect data to prepare for your next visit with your provider.

From the **Dashboard**, you can:

- A. View and start your routine for the day. See [Start your Activities](#) (on page 26).
- B. View and add reminders for your next appointment. See [Add an Appointment Reminder](#) (on page 27).
- C. View completed activities from your history. See [View your Activity History](#) (on page 32)



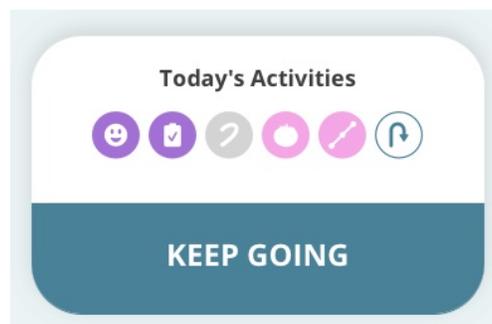
5.2.1 Your Routine

The top card on the **Dashboard** shows your activities for the day. You should discuss with your provider which activities are most suited for you. You should also discuss with your provider how often to perform your activities. You can then turn activities on or off from the **Edit My Activities** screen and set up your daily routine.

From your **Dashboard**, you can quickly see your activities for the day. You can see which activities are available, completed, or pending.

- If an activity icon is Blue and not filled in , the activity is pending.
- If an activity icon is filled in , the activity is complete.
- If an activity icon is gray , the activity is either turned off or is not available for the day.

For example, in the following graphic you can see that the first four activities are completed, the next activity is turned off, and the last two activities are pending.



If all activities are enabled, your routine will be as follows:

- Daily Status

Note: You cannot turn off the **Daily Status** section of your routine.

- Symptom Tracker
- Matching Activities
- Draw a Shape
- Pinch a Tomato
- U-turn

Tip: To turn activities on or off use the **My Activities** button under **Settings**. For example, turn off the U-turn activity if you require a wheelchair for mobility.

5.2.2 Start your Activities

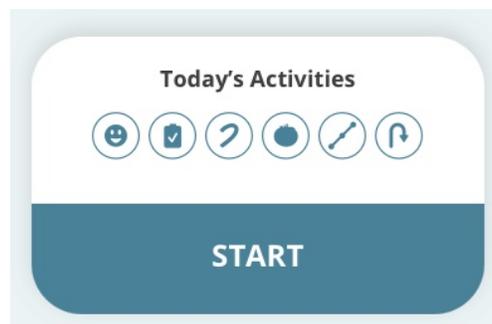
You can start your activities for the day from any of the following screens:

- **Dashboard**
- **Historical Data**
- **Settings**

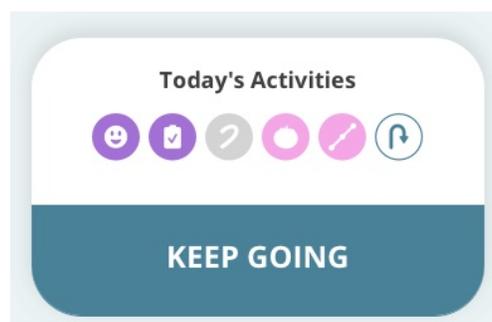
To start your activities:

1. Tap **START** from any of the screens listed above.
2. Floodlight MS starts your routine or continues from where you left off earlier in the day.

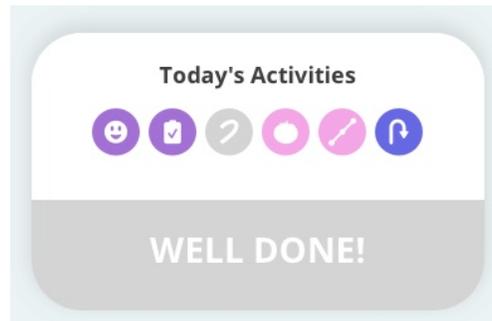
If you have not started any activities for the day, the **Today's Activities** card displays the **START** button.



If you have already completed some activities for the day, the **Today's Activities** card displays the **KEEP GOING** button.



If you have completed all the activities for the day, the **Today's Activities** card displays the **WELL DONE** button.

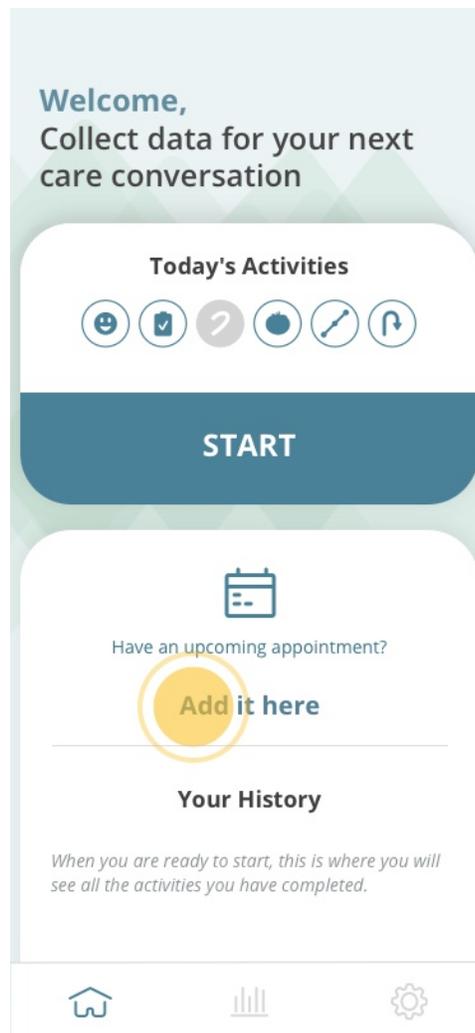


5.2.3 Add an Appointment Reminder

Floodlight MS can help you keep track of your upcoming appointments with your provider. You can add a reminder for your next appointment with your provider directly from the **Dashboard**.

To add an appointment:

1. Tap the **Add it here** button on the **Dashboard**.



2. On the **My Appointment** screen:

- a. Select the date and time for your next appointment using the date picker.

<

My Appointment

Please enter the date of your next appointment so Floodlight MS can help you stay on track and share your data with your provider.

 Add Your Appointment 

Past Appointments

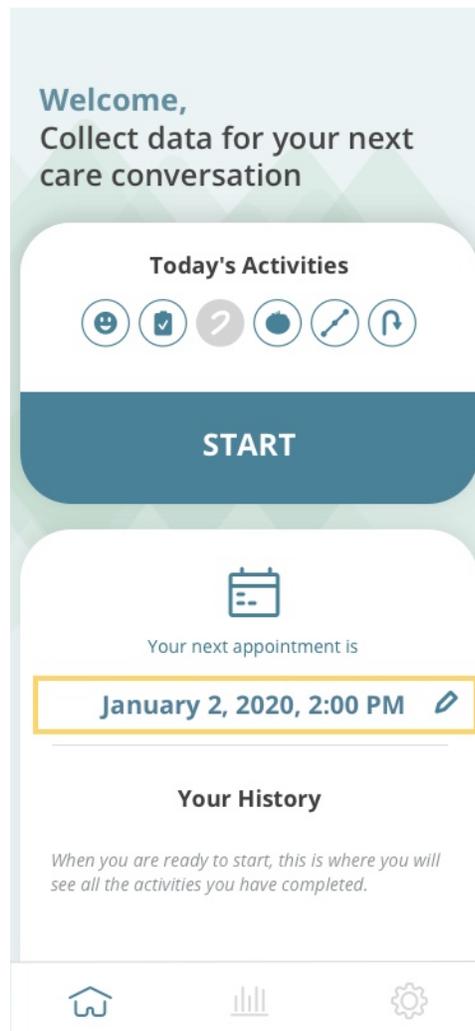
You have no past appointments yet.

[Done](#)

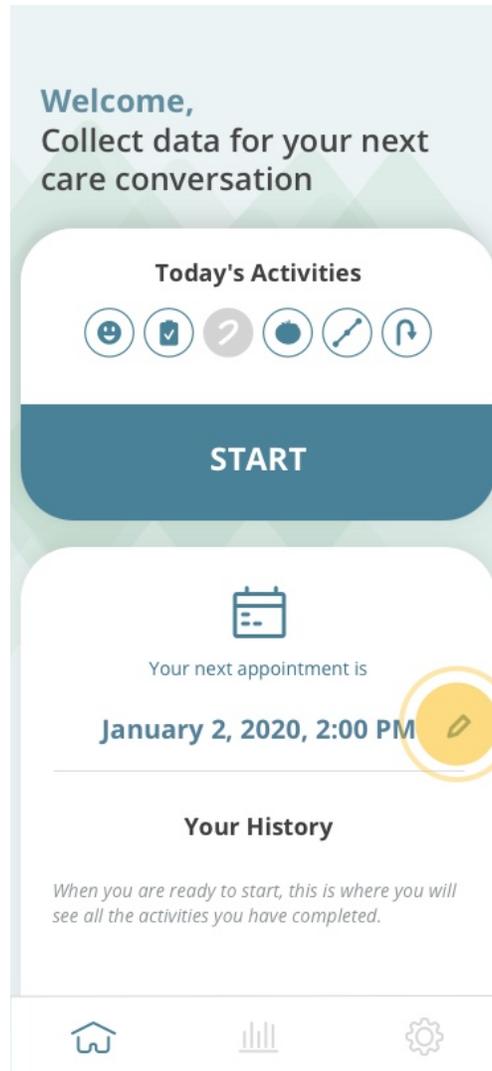
Fri 29 Nov	2		
Sat 30 Nov	3		
Sun 1 Dec	4		AM
Mon 2 Dec	5	00	PM
Tue 3 Dec	6	01	
Wed 4 Dec	7	02	
Thu 5 Dec	8	03	

- b. Click **Done**.

Your appointment is added.

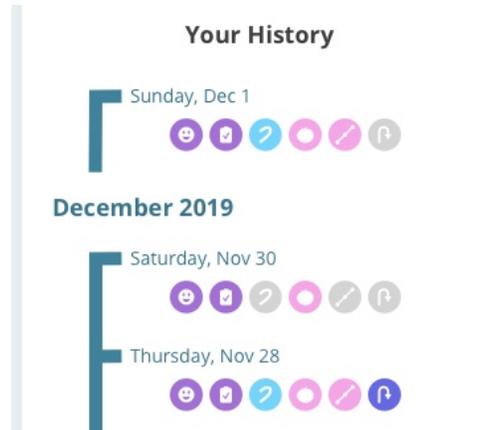


After you add an appointment reminder, you can tap the pencil icon next to the appointment date to edit the date or the time of your appointment. You can edit an appointment reminder at any time up until your appointment.



5.2.4 View your Activity History

The last section on the **Dashboard** displays your history. To view your past activities, scroll down on the **Dashboard** screen.



5.3 Historical Data

You can review and share your historical data for all activities that you have completed. Tracking your data over time may help you improve the conversation with your provider around your care.



5.3.1 Your Data

Tap the **Historical Data** icon  to view charts related to the activities that you have completed.

The **Your Data** screen displays charts under the following categories:

- **Journal** : This section displays charts for the **Daily Status** and **Symptom Tracker** surveys related to your emotional and physical well being.
- **Cognition** : This section displays charts for the **Match the Symbols** activity that assesses cognitive function.
- **Hand Function** : This section displays charts for the **Pinch a Tomato** and **Draw a Shape** activities that assess hand function.
- **Walking** : This section displays charts for the **U-Turn** activity that assess walking ability.

For each activity:

- You will see data for the past 90 days.
- You will see a bar for each day that you completed that activity.
- You can enable trend lines to see the data trend for the activities.

Match the Symbols - Graph

How to read this graph: Your **Match the Symbol** score shows how many symbols you correctly matched. A higher score means you matched more symbols and typically indicates faster information processing. Your highest ever score is shown as a full bar on the graph.

It is usual for your score to vary from day to day. You can use this graph to view long term trends and discuss with your provider.



Draw a Shape - Graph

How to read this graph: Your **Draw a Shape** score measures celerity, which is a combination of how quickly and accurately you were able to draw all the shapes. A higher score means you were quicker and more accurate, and typically indicates better hand function. Your highest ever score is shown as a full bar on the graph.

It is usual for your score to vary from day to day. You can use this graph to view long term trends and discuss with your provider.



Left and Right Hand

Activities measuring hand motor functions are completed with both the right and the left hands. You can switch between the data for the left and right hand by clicking on the toggle at the top of the **Hand Function** section.



Pinch a Tomato - Graph

How to read this graph: Your **Pinch a Tomato** score shows how many tomatoes you pinched. A higher score means you pinched more tomatoes and typically indicates better hand function. Your highest ever score is shown as a full bar on the graph.

It is usual for your score to vary from day to day. You can use this graph to view long term trends and discuss with your provider.



U-Turn - Graph

How to read this graph: Your **U-Turn** score shows how quickly you were able to complete your u-turns. A higher score means you turned more quickly and typically indicates better walking ability and balance. Your highest ever score is shown as a full bar on the graph.

It is usual for your score to vary from day to day. You can use this graph to view long term trends and discuss with your provider.



5.3.2 Enable Trend line

You can choose to display the trend line to help you visualize trends in your data. Floodlight MS displays a trend line for all the charts except for those under the **Journal** category.

To enable the trend line for your charts:

1. Tap **My Chart Settings**.



2. On the **My Chart Settings** screen, to turn on the trend line for your data, switch on the toggle button.



The charts under all categories, except **Journal**, now show a trend line.



5.3.3 Share your Data

You can share your data from the **Historical Data** screen. Floodlight MS also automatically uploads your data to the server. Your provider can view this data using the Floodlight MS Healthcare Professional's Portal.

To share your data:

1. Tap **Share**.



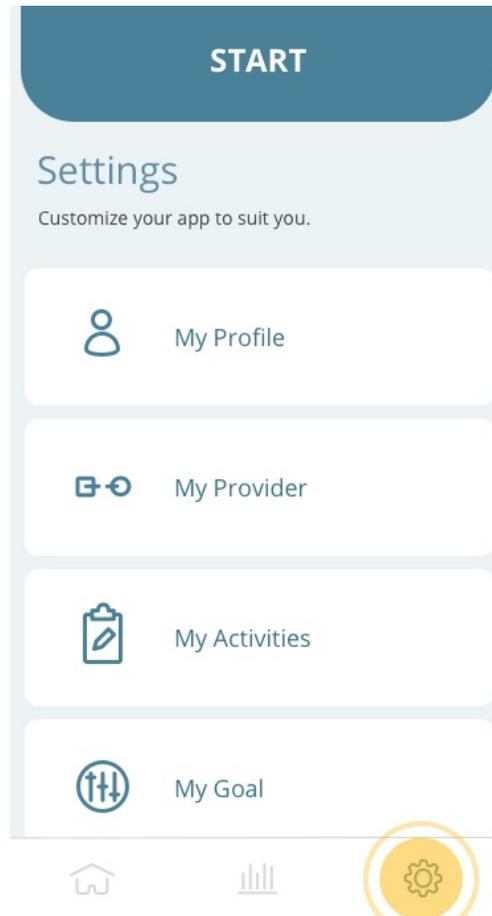
2. From the available options, select the option you want to use to share your data.



Note: You may see more or less options based on your phone settings.

5.4 Settings

The third icon  on the **Navigation Bar** takes you to the **Settings** screen. You can use these settings to customize Floodlight MS to suit your needs.



From the **Settings** screen, you can :

- **Update your User Profile** (on page 40)
- **Change your Provider** (on page 42)
- **Turn Activities On or Off** (on page 43)
- **Update your Goal** (on page 45) for completing your activities
- **Add an Appointment Reminder** (on page 48)
- **Change your Password** (on page 52)
- **Request your Data** (on page 54)
- Review this user manual, the Product Label, Privacy Notice, and Terms and Conditions for Floodlight MS

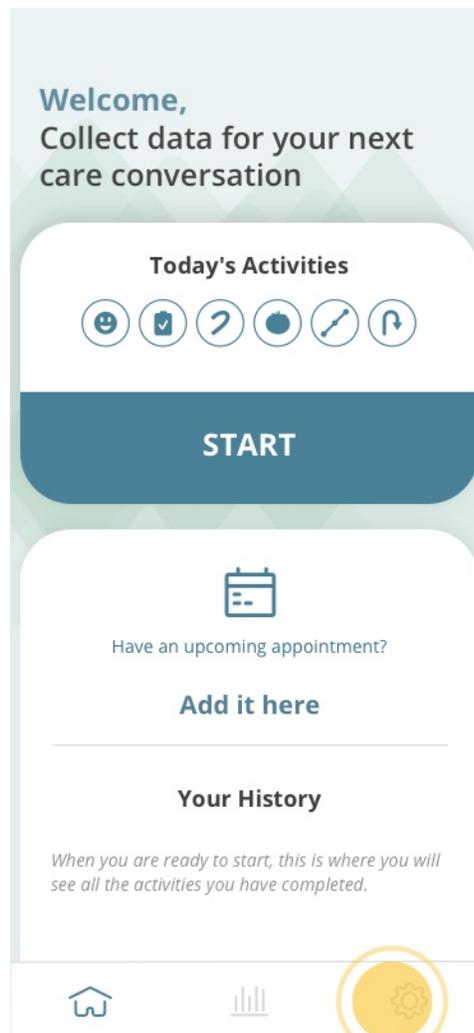
- **Logout of Floodlight MS** (on page 54)
- Delete your account
- **START** your daily activities

5.4.1 Update your User Profile

The information you provide in your user profile will allow your provider to locate your data and review it with you during your next visit. You will be asked to complete your profile **two weeks** after signing up if you have not already done so.

To update your User Profile:

1. Tap the **Settings** icon  on the bottom right of your screen.



- On the **Settings** screen, tap **My Profile**.



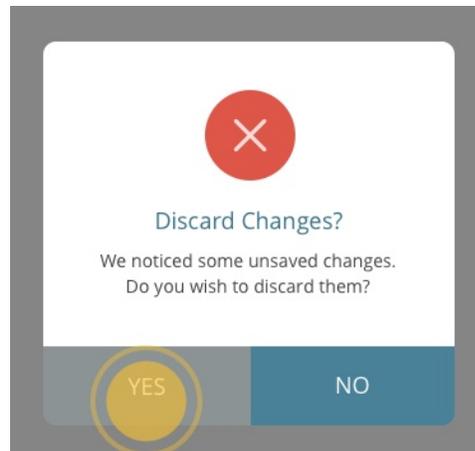
- On the **My Profile Information** screen:
 - Enter your **FIRST NAME**.
 - Enter your **LAST NAME**.
 - Use the date picker to select your **BIRTHDAY**.
 - Select your **GENDER**.
 - Select your **COUNTRY**.
 - Select your **DIAGNOSIS**.
 - Select the year that you were diagnosed.
 - Tap **SAVE**.

Tip: You can save your profile only after you complete all the fields listed above.

- If your changes are saved successfully, Floodlight MS displays the **Settings** screen.

To cancel the changes to your User Profile:

- Tap the **Back** button  on the top left of the **My Profile Information** screen.
- The **Confirmation** message is displayed, as shown below:



- Tap **YES** to confirm that you want to discard your changes to the profile.
- The **Settings** screen is displayed.

You can also tap **NO**, to go back to the **My Profile Information** screen and continue making changes to your user profile.

5.4.2 Change your Provider

If you change your provider, you can connect to your new provider if they also use Floodlight MS.

Prerequisite

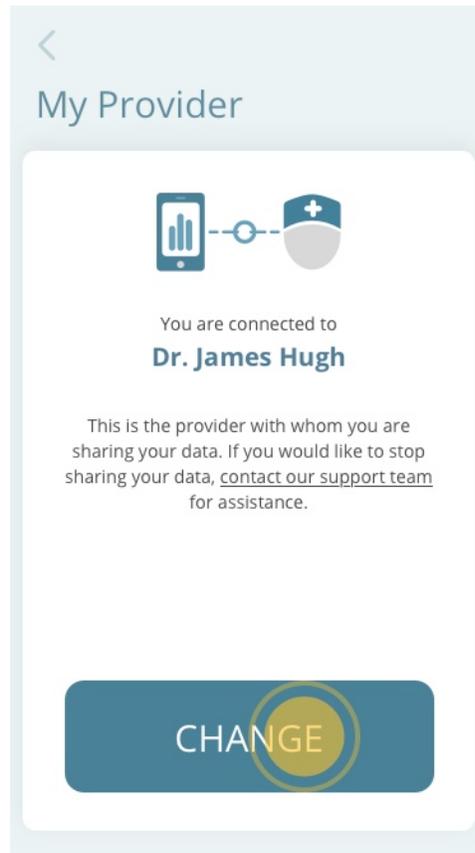
Your Floodlight MS data will be shared with your provider. To sign up for Floodlight MS and share the data that you collect with your provider, you will need a unique sign-up (QR) code. You will receive this sign-up (QR) code from your provider. If you have not received this information, please contact your provider.

To change your provider:

1. Tap the **Settings** icon  on the bottom right of your screen.
2. On the **Settings** screen, tap **My Provider**.



3. On the **My Provider** screen, tap **CHANGE PROVIDER**.



4. From the **Connect with Your Provider** screen, you can connect to your new provider by:
 - a. Scanning the QR code
 - b. Entering the numeric sign-up code

For more information, see [Connect to your Provider](#) (on page 12).

5.4.3 Turn Activities On or Off

You can discuss with your provider which activities are most suited for you. You can then turn activities on or off from the **Edit My Activities** screen.

Note: You cannot turn off the **Daily Status** section of your routine.

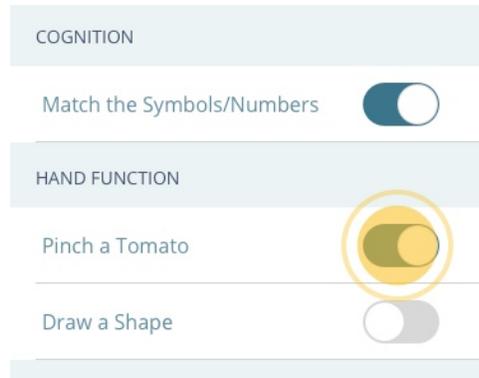
To turn activities on or off:

1. Tap the **Settings** icon  on the bottom right of your screen.

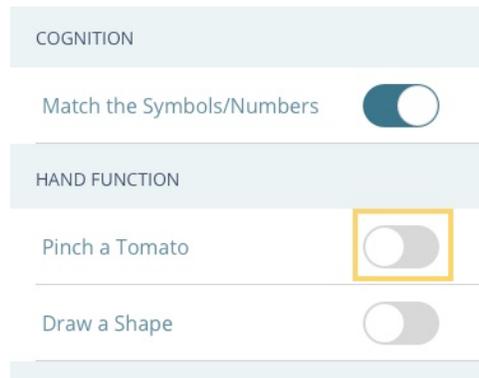
2. On the **Settings** screen, tap **My Activities**.



3. To turn off an activity, tap the toggle switch next to the activity name. For example, to turn off the Pinch a Tomato activity, tap the toggle next to it.

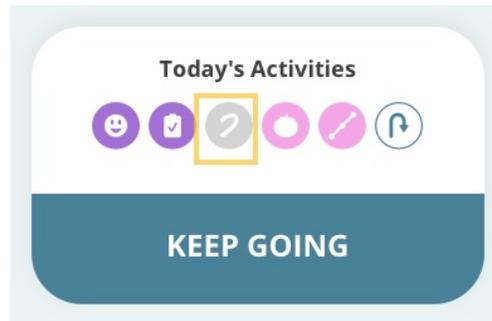


4. This activity is now excluded from your list of activities.



5. Similarly, you can use the toggle switch to turn on an activity that you may have turned off in the past.

When you turn off an activity, it appears gray on your **Dashboard**. For example, in the image below the **Match the Symbols/Numbers** activity is turned off:



5.4.4 Update your Goal

You should discuss with your provider how often to perform your activities. You can then set up the frequency and a reminder to help you stay on track with your goal.

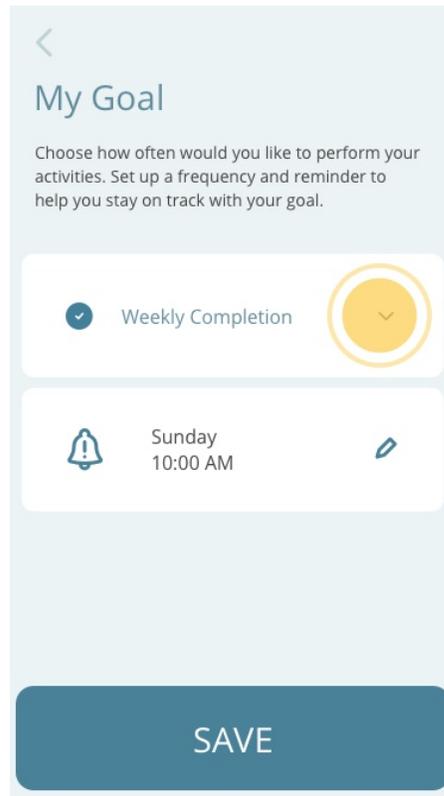
To update your goal:

1. Tap the **Settings** icon  on the bottom right of your screen.
2. On the **Settings** screen, tap **My Goal**.



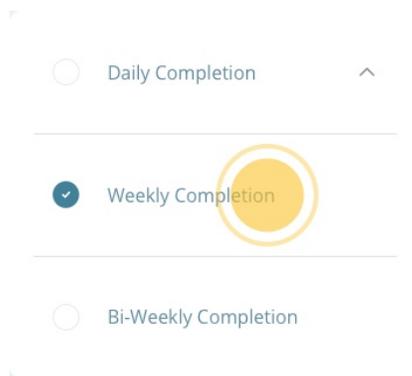
3. On the **My Goal** screen:

- a. Tap the first control to select how often you want to perform your activities.



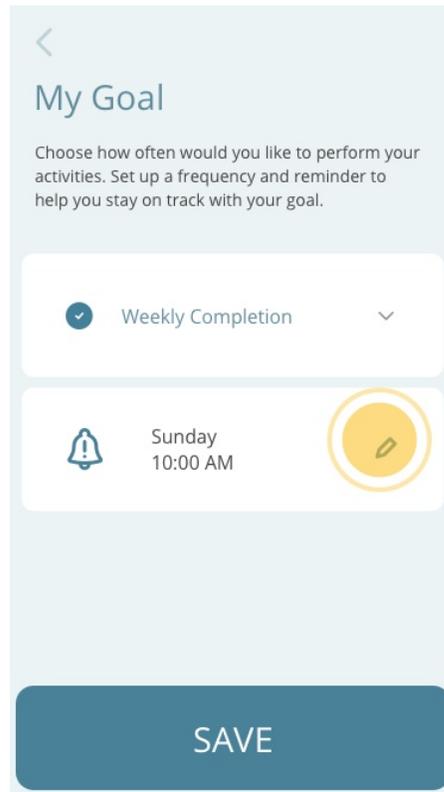
- b. You can select any one of the following options:

- **Daily Completion:** Perform the activities everyday
- **Weekly Completion:** Perform the activities once a week
- **Bi-Weekly Completion:** Perform the activities once every two weeks

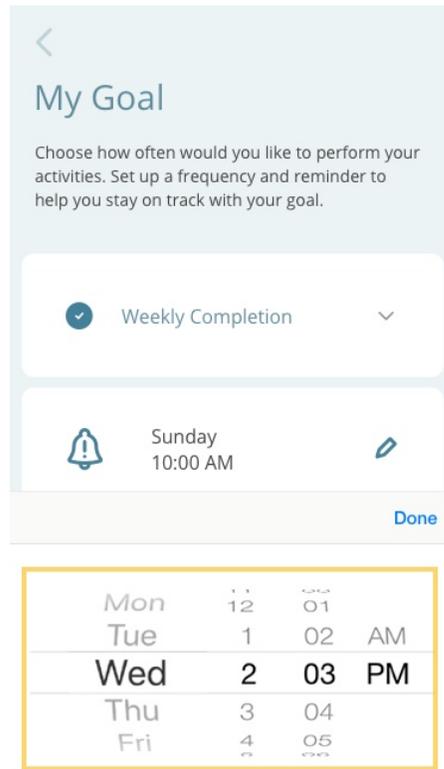


For example, here we have selected the **Weekly Completion** option.

- c. Next, you can set up a reminder to help you stay on track with your goal. Tap the pencil icon to see the date picker.



- d. Select the day and time when you would like to receive a reminder to perform your activities.



- e. Tap **Done**.

4. Tap **SAVE** to return to the **Settings** screen.

On the day and time that you selected, you will receive a reminder from the Floodlight MS Mobile Application on your phone to complete your activities.

5.4.5 Add an Appointment Reminder

You can add a reminder for your next appointment with your provider. You can add a reminder either from the **Settings** screen or from your **Dashboard** (see [Add an Appointment Reminder](#) (on page 27)).

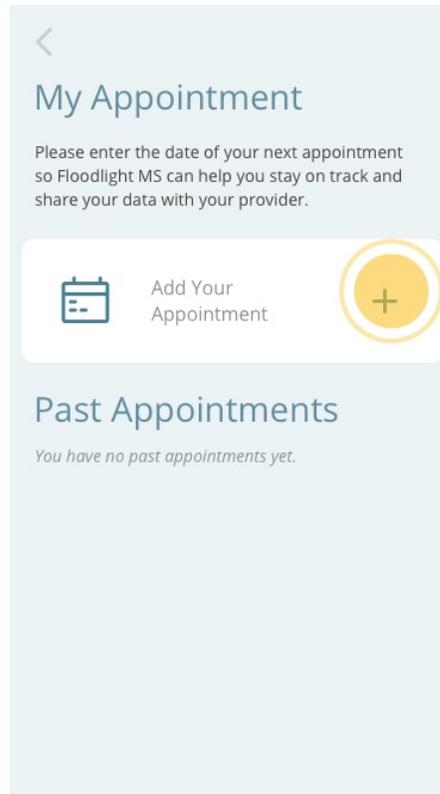
To add an appointment:

1. Tap the **Settings** icon  on the bottom right of your screen.

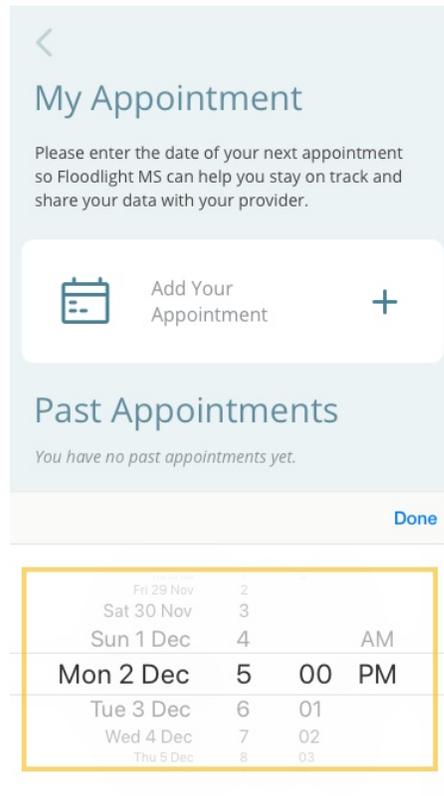
2. On the **Settings** screen, tap **My Appointment**.



3. On the **My Appointment** screen:
 - a. Tap **Add Your Appointment**.

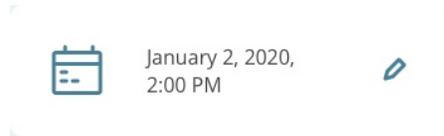


- b. From the date picker, select the date and time for your next appointment.



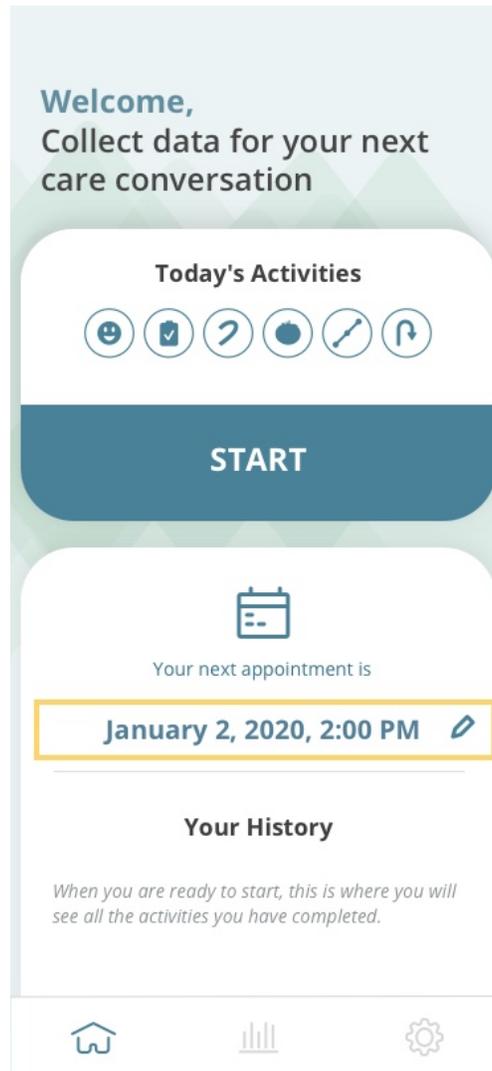
- c. Tap **Done**.

Your appointment is added.

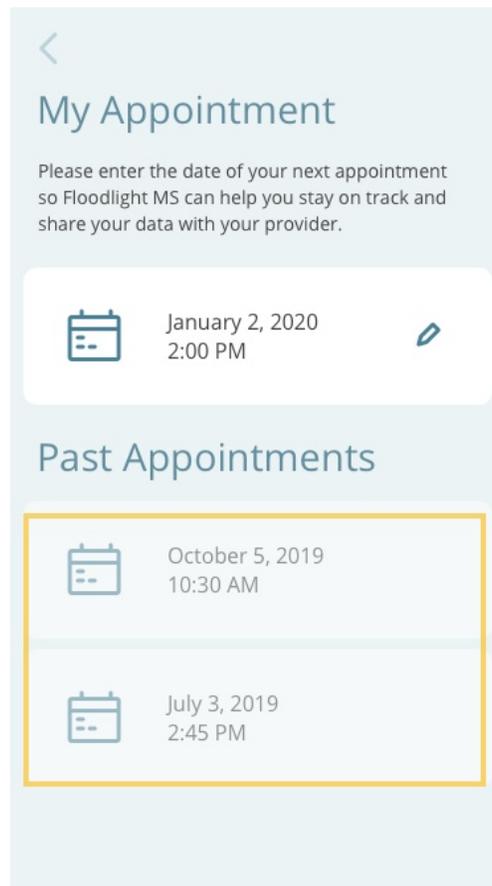


After you add an appointment reminder, you can tap the pencil icon next to the appointment date to edit the date or the time of your appointment. You can edit an appointment reminder at any time up until your appointment.

You can also view this appointment reminder on your **Dashboard**, as shown below:



You can view your past appointment reminders in the **Past Appointments** list, as shown below:



5.4.6 Change your Password

You can change your password at any time.

To change your password:

1. Tap the **Settings** icon  on the bottom right of your screen.
2. On the **Settings** screen, tap **Change My Password**.



3. On the **Change My Password** screen:
 - a. Enter your **CURRENT PASSWORD**.

b. Enter your **NEW PASSWORD**.

Your password must have:

- At least 8 characters
- A mix of both uppercase and lowercase letters
- A mix of letters and numbers

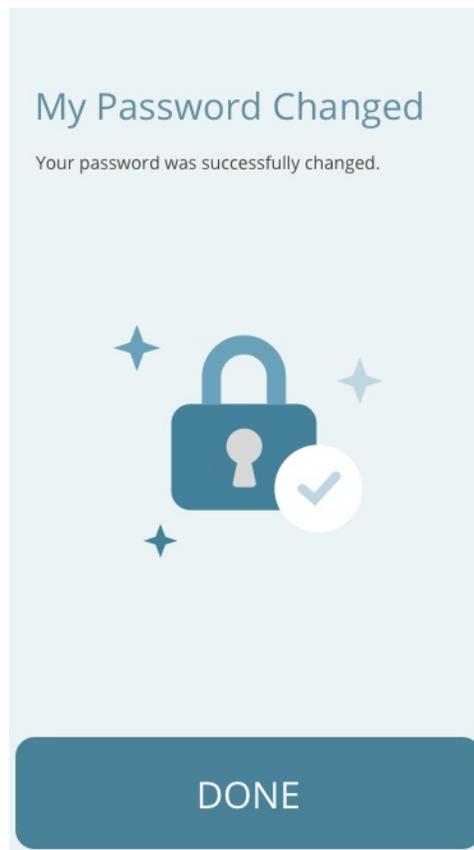
Note: You can use special characters to create a more secure password.

c. Enter the new password again in the **CONFIRM NEW PASSWORD** field.

d. Tap **SAVE**.

The screenshot shows a mobile application screen titled "Change My Password". At the top left is a back arrow. Below the title is a section labeled "CURRENT PASSWORD" with a text input field containing the placeholder "Enter your current password" and a yellow callout triangle labeled "A". Below this is a section labeled "NEW PASSWORD" with a text input field containing the placeholder "Enter your new password" and a yellow callout triangle labeled "B". To the right of the "NEW PASSWORD" field, there is a list of criteria: "Your password must match the following criteria:" followed by three bullet points: "• At least 8 characters", "• A mix of both uppercase and lowercase letters", and "• A mix of letters and numbers". Below the "NEW PASSWORD" field is a section labeled "CONFIRM NEW PASSWORD" with a text input field containing the placeholder "Confirm your new password" and a yellow callout triangle labeled "C". At the bottom of the screen is a large grey button labeled "SAVE" with a yellow callout triangle labeled "D".

4. On the **Change My Password** screen, tap **OK**.



5.4.7 Request your Data

You can contact us any time to obtain a copy of your data.

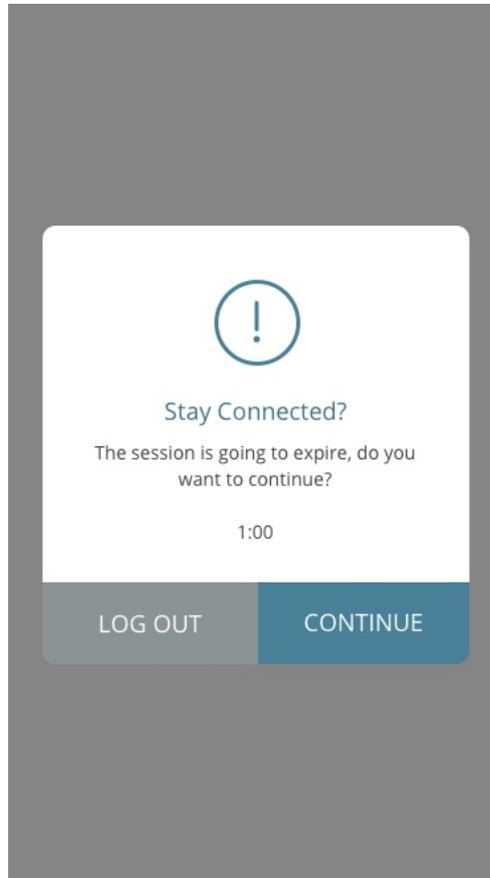
- **By Email:**
 - **USA** - FloodlightMS_support.us@gene.com
 - **Finland** - floodlight_support.fi@roche.com
 - **Germany** - grenzach.support_floodlight@roche.com
- **By Phone:**
 - **USA** - 888-455-8668 (888-ILLUMN8)
 - **Finland** - 080002662
 - **Germany** - 0800 4268426

5.4.8 Logout of Floodlight MS

For security reasons, you are automatically logged out of your Floodlight MS account after

30 minutes of inactivity.

Floodlight MS displays the following warning message **five minutes** before you session is about to expire. From this message screen, you can tap **CONTINUE** to continue your session or **LOGOUT** to log out of your session.

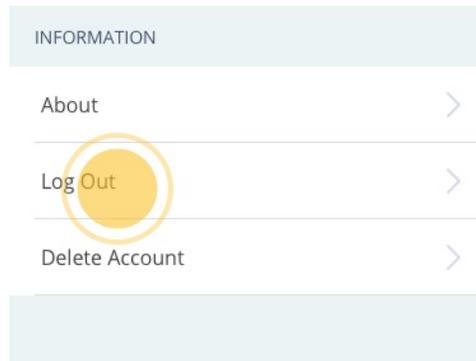


You can also log out from the **Settings** screen.

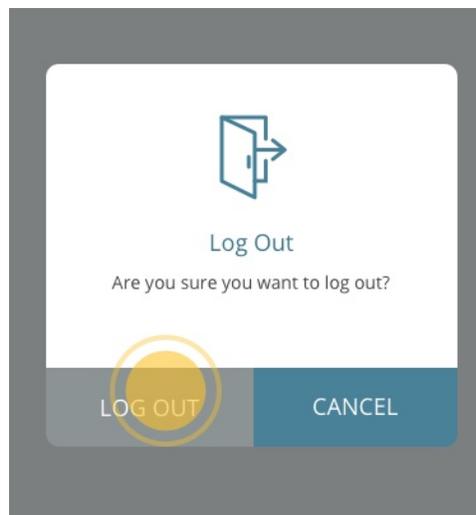
To log out:

1. Tap the **Settings** icon  on the bottom right of your screen.

2. On the **Settings** screen, scroll to the bottom and tap **Logout**.



3. On the confirmation screen, tap **LOGOUT**.



Note: You can also tap **CANCEL** to continue using the Floodlight MS Mobile Application.

6 Troubleshoot

In this Section:

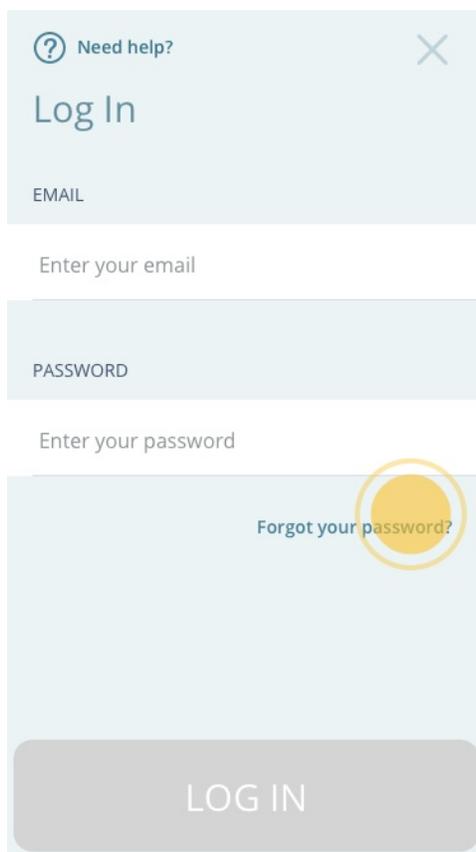
6.1 What if I forget my password?	58
6.2 What if my account gets locked?	61
6.3 What if I get a new phone?	61

6.1 What if I forget my password?

You can reset your password using the **Forgot your password?** link on the **Log In** screen.

To reset your password:

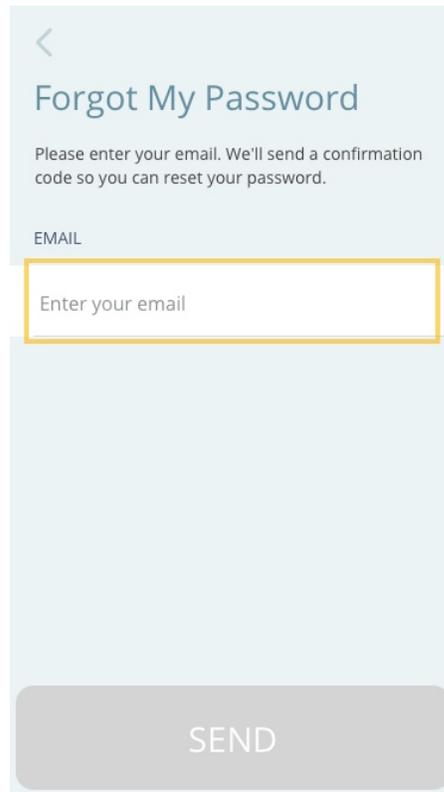
1. Tap the **Forgot your password?** link on the **Log In** screen.



The screenshot shows a mobile application interface for logging in. At the top left, there is a question mark icon and the text "Need help?". To the right is a close icon (X). Below this is the title "Log In". There are two input fields: the first is labeled "EMAIL" with the placeholder text "Enter your email"; the second is labeled "PASSWORD" with the placeholder text "Enter your password". Below the password field is a link that says "Forgot your password?". This link is highlighted with a yellow circle. At the bottom of the screen is a large grey button labeled "LOG IN".

2. On the **Forgot My Password** screen:
 - a. Enter your email address.

b. Tap **SEND**.



<

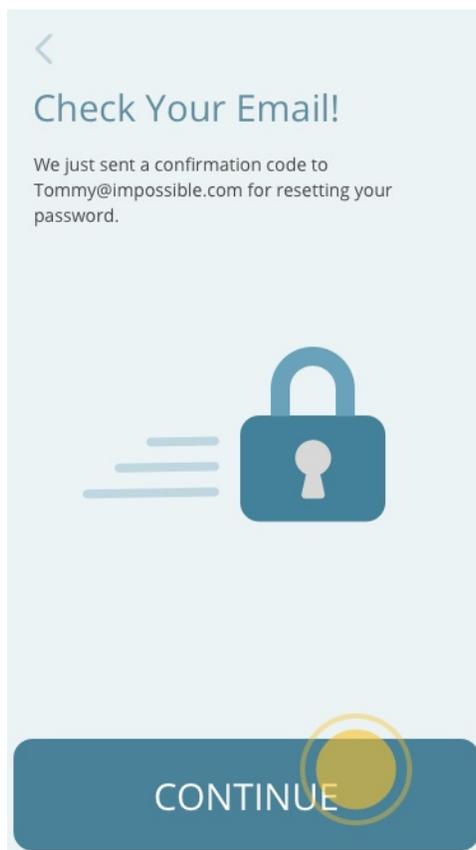
Forgot My Password

Please enter your email. We'll send a confirmation code so you can reset your password.

EMAIL

3. Check your email to get the confirmation code.

- When you have the confirmation code, tap **CONTINUE** on the **Check Your Email** screen.



- On the **Create New Password** screen:
 - Enter the **CONFIRMATION CODE**.
 - Enter the **NEW PASSWORD**.

Your password must have:

- At least 8 characters
- A mix of both uppercase and lowercase letters
- A mix of letters and numbers

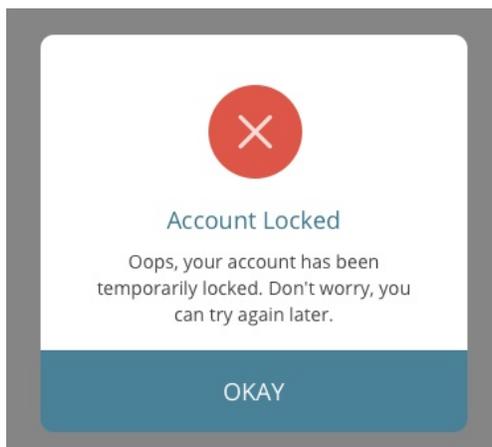
Note: You can use special characters to create a more secure password.

- Retype the new password in the **CONFIRM NEW PASSWORD** field.
 - Tap **SUBMIT**.
- On the **Password Changed** screen, tap **DONE**.
 - The **Log In** screen is displayed.

8. Enter your email and the new password to log in.

6.2 What if my account gets locked?

Your account gets locked if there are **six** or more failed log in attempts in **less than 5 minutes**.



Your account will remain locked for **30 minutes**. After 30 minutes, you will be able to log in again. At this time, you can also use the **Forgot your password?** link on the **Log In** screen to reset your password. For more information, see [What if I forget my password? \(on page 58\)](#)

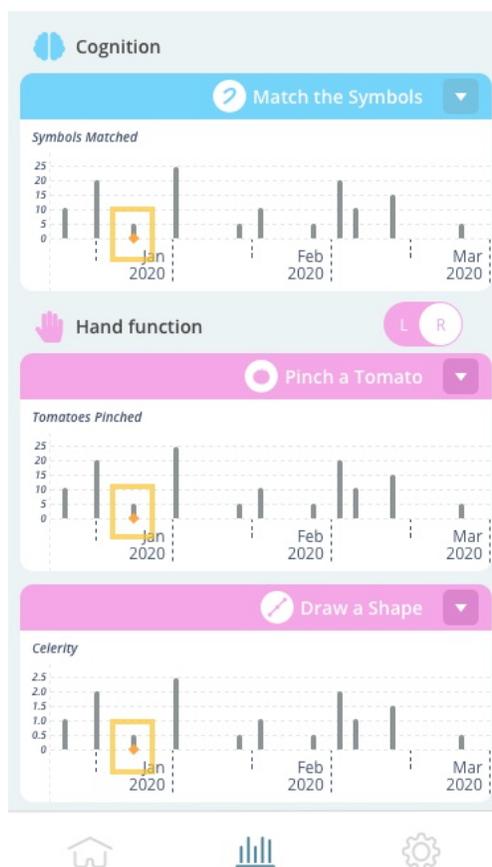
6.3 What if I get a new phone?

If you get a new phone, you need to download and configure the Floodlight MS Mobile Application on your new phone.

To start using the app on your new phone:

1. Download and install the Floodlight MS Mobile Application on your new phone. See [Download and Install \(on page 8\)](#).
2. Log in to the app on the new phone. See [Log in \(on page 20\)](#).
3. Review your settings and update your personal details and your daily routine. See [Settings \(on page 39\)](#)

The historical data for all your past activities is also available on your new phone. When you look at the charts for various activities, you will see a yellow diamond  indicating the day you started using this new phone, as shown below:



7 Additional Information

In this Section:

7.1 Internet Connection	64
7.2 Adverse Events	64
7.3 Warranty	64

7.1 Internet Connection

In Floodlight MS, you can complete your daily activities in the Offline mode. However, you will need an internet connection (Wi-Fi or Cellular):

- To transfer your activity data to the server.
- To view the metrics for your activities.
- To view your Historical Data.

7.2 Adverse Events

An adverse event is defined as any untoward medical occurrence, unintended disease or injury, or untoward clinical signs (including abnormal test results), related to the Floodlight MS activity. While there are no known adverse events related to the test, potential adverse events include depression and/or suicidal behavior triggered by misinterpretation of test results. To mitigate this risk note the warning not to try to interpret the data presented by the summary charts (**Warnings and Precautions** section). If you experience or think you may have experienced an adverse event, please report this information (see section **Support** for contact information).

7.3 Warranty

Please refer to the **No Warranties** section in the Floodlight MS Mobile Application Terms and Conditions.

8 Support

If you face any problem using the Floodlight MS Mobile Application, you can contact us at any time.

- **By Email:**

- **USA** - FloodlightMS_support.us@gene.com
- **Finland** - floodlight_support.fi@roche.com
- **Germany** - grenzach.support_floodlight@roche.com

- **By Phone:**

- **USA** - 888-455-8668 (888-ILLUMN8)
- **Finland** - 080002662
- **Germany** - 0800 4268426

9 Appendix A

9.1 Open Source Software

9.1.1 Open source license notifications and licenses (For iOS)

The following table lists the Open Source software used as part of the Floodlight MS Mobile Application for the iOS devices.

- Library=AWSCognitoIdentityProviderASF-1.0.1
 - Version=1.0.1
 - License=Amazon Software
 - Link=<https://aws.amazon.com/asl/>
- Library=thread_safe-0.3.6.gem
 - Version=0.3.6
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=jmespath-1.4.0.gem
 - Version=1.4.0
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=addressable-2.7.0.gem
 - Version=2.7.0
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=nauta-2438a868948fa13861b90fecb2c2f06c410192a7
 - Version=2438a868948fa13861b90fecb2c2f06c410192a7
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=google-cloud-core-1.5.0.gem
 - Version=1.5.0
 - License=Apache 2.0

- Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=signet-0.14.0.gem
 - Version=0.14.0
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=aws-eventstream-1.1.0.gem
 - Version=1.1.0
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=google-api-client-0.38.0.gem
 - Version=0.38.0
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=google-cloud-errors-1.0.1.gem
 - Version=1.0.1
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=AWSCognitoIdentityProvider-2.13.6
 - Version=2.13.6
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=AWSMobileClient-2.13.6
 - Version=2.13.6
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=AWSCore-2.13.6
 - Version=2.13.6
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=AWSAuthCore-2.13.6
 - Version=2.13.6
 - License=Apache 2.0

- Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=google-cloud-env-1.3.3.gem
 - Version=1.3.3
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=FirebaseCoreDiagnostics-1.5.0
 - Version=1.5.0
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=TrueTime-5.0.3
 - Version=5.0.3
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=googleauth-0.13.1.gem
 - Version=0.13.1
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=PromisesObjC-1.2.10
 - Version=1.2.10
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=GoogleUtilities/UserDefaults-6.7.2
 - Version=6.7.2
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=GoogleUtilities/Reachability-6.7.2
 - Version=6.7.2
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=GoogleUtilities/MethodSwizzler-6.7.2
 - Version=6.7.2
 - License=Apache 2.0

- Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=GoogleUtilities/Logger-6.7.2
 - Version=6.7.2
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=GoogleUtilities/NSData+zlib-6.7.2
 - Version=6.7.2
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=GoogleUtilities/AppDelegateSwizzler-6.7.2
 - Version=6.7.2
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=GoogleUtilities/Network-6.7.2
 - Version=6.7.2
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=GoogleDataTransport-7.2.0
 - Version=7.2.0
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=GoogleUtilities/Environment-6.7.2
 - Version=6.7.2
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=FirebaseCore-6.10.0
 - Version=6.10.0
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=FirebaseInstallations-1.6.0
 - Version=1.6.0
 - License=Apache 2.0

- Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=Firebase/CoreOnly-6.30.0
 - Version=6.30.0
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=FirebaseCrashlytics-4.4.0
 - Version=4.4.0
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=aws-sigv4-1.2.2.gem
 - Version=1.2.2
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=artifactory-3.0.15.gem
 - Version=3.0.15
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=aws-sdk-core-3.105.0.gem
 - Version=3.105.0
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=aws-sdk-kms-1.37.0.gem
 - Version=1.37.0
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=google-cloud-storage-1.28.0.gem
 - Version=1.28.0
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=aws-partitions-1.368.0.gem
 - Version=1.368.0
 - License=Apache 2.0

- Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=aws-sdk-s3-1.80.0.gem
 - Version=1.80.0
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=unf-0.1.4.gem
 - Version=0.1.4
 - License=BSD 2
 - Link=<https://opensource.org/licenses/BSD-2-Clause>
- Library=rubyzip-2.3.0.gem
 - Version=2.3.0
 - License=BSD 2
 - Link=<https://opensource.org/licenses/BSD-2-Clause>
- Library=domain_name-0.5.20190701.gem
 - Version=0.5.20190701
 - License=BSD 2, BSD 3, Mozilla 2.0
 - Link=<https://opensource.org/licenses/BSD-2-Clause>
 - <https://opensource.org/licenses/BSD-3-Clause>
 - <https://opensource.org/licenses/MPL-2.0>
- Library=escape-0.0.4.gem
 - Version=0.0.4
 - License=BSD 3
 - Link=<https://opensource.org/licenses/BSD-3-Clause>
- Library=sqlite3-1.4.2.gem
 - Version=1.4.2
 - License=BSD 3
 - Link=<https://opensource.org/licenses/BSD-3-Clause>
- Library=ffi-1.13.1.gem
 - Version=1.13.1
 - License=BSD 3
 - Link=<https://opensource.org/licenses/BSD-3-Clause>
- Library=multipart-post-2.0.0.gem

- Version=2.0.0
- License=MIT
- Link=<https://opensource.org/licenses/MIT>
- Library=colored-1.2.gem
 - Version=1.2
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=fuzzy_match-2.0.4.gem
 - Version=2.0.4
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=word_wrap-1.0.0.gem
 - Version=1.0.0
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=netrc-0.11.0.gem
 - Version=0.11.0
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=http-cookie-1.0.3.gem
 - Version=1.0.3
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=rouge-2.0.7.gem
 - Version=2.0.7
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=uber-0.1.0.gem
 - Version=0.1.0
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=declarative-option-0.1.0.gem

- Version=0.1.0
- License=MIT
- Link=<https://opensource.org/licenses/MIT>
- Library=representable-3.0.4.gem
 - Version=3.0.4
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=jquery-1.11.3.min.js
 - Version=1.11.3
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=bootstrap-3.3.5.min.js
 - Version=3.3.5
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=colored2-3.1.2.gem
 - Version=3.1.2
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=cocoapods-plugins-1.0.0.gem
 - Version=1.0.0
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=terminal-table-1.8.0.gem
 - Version=1.8.0
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=cocoapods-search-1.0.0.gem
 - Version=1.0.0
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=nap-1.1.0.gem

- Version=1.1.0
- License=MIT
- Link=<https://opensource.org/licenses/MIT>
- Library=i18n-0.9.5.gem
 - Version=0.9.5
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=slack-notifier-2.3.2.gem
 - Version=2.3.2
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=commander-fastlane-4.4.6.gem
 - Version=4.4.6
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=gh_inspector-1.1.3.gem
 - Version=1.1.3
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=xcpretty-travis-formatter-1.0.0.gem
 - Version=1.0.0
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=retrieable-3.1.2.gem
 - Version=3.1.2
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=naturally-2.2.0.gem
 - Version=2.2.0
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=atomos-0.1.3.gem

- Version=0.1.3
- License=MIT
- Link=<https://opensource.org/licenses/MIT>
- Library=molinillo-0.6.6.gem
 - Version=0.6.6
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=xcpretty-0.3.0.gem
 - Version=0.3.0
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=mini_portile2-2.4.0.gem
 - Version=2.4.0
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=plist-3.5.0.gem
 - Version=3.5.0
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=ethon-0.12.0.gem
 - Version=0.12.0
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=terminal-notifier-2.0.0.gem
 - Version=2.0.0
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=cocoapods-stats-1.1.0.gem
 - Version=1.1.0
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=ruby-macho-1.4.0.gem

- Version=1.4.0
- License=MIT
- Link=<https://opensource.org/licenses/MIT>
- Library=cocoapods-deintegrate-1.0.4.gem
 - Version=1.0.4
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=jquery-3.4.1.min.js
 - Version=3.4.1
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=liferaft-0.0.6.gem
 - Version=0.0.6
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=mini_mime-1.0.2.gem
 - Version=1.0.2
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=fourflusher-2.3.1.gem
 - Version=2.3.1
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=redcarpet-3.5.0.gem
 - Version=3.5.0
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=claide-1.0.3.gem
 - Version=1.0.3
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=babosa-1.0.3.gem

- Version=1.0.3
- License=MIT
- Link=<https://opensource.org/licenses/MIT>
- Library=rake-13.0.1.gem
 - Version=13.0.1
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=CFPropertyList-3.0.2.gem
 - Version=3.0.2
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=memoist-0.16.2.gem
 - Version=0.16.2
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=mini_magick-4.10.1.gem
 - Version=4.10.1
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=ReachabilitySwift-5.0.0
 - Version=5.0.0
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=tty-cursor-0.7.1.gem
 - Version=0.7.1
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=tty-spinner-0.9.3.gem
 - Version=0.9.3
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=simctl-1.6.8.gem

- Version=1.6.8
- License=MIT
- Link=<https://opensource.org/licenses/MIT>
- Library=unicode-display_width-1.7.0.gem
 - Version=1.7.0
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=mustache-1.1.1.gem
 - Version=1.1.1
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=faraday-1.0.1.gem
 - Version=1.0.1
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=unf_ext-0.0.7.7.gem
 - Version=0.0.7.7
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=tzinfo-1.2.7.gem
 - Version=1.2.7
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=faraday_middleware-1.0.0.gem
 - Version=1.0.0
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=cocoapods-try-1.2.0.gem
 - Version=1.2.0
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=typhoeus-1.4.0.gem

- Version=1.4.0
- License=MIT
- Link=<https://opensource.org/licenses/MIT>
- Library=cocoapods-trunk-1.5.0.gem
 - Version=1.5.0
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=activesupport-4.2.11.3.gem
 - Version=4.2.11.3
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=xcresult-0.2.1.gem
 - Version=0.2.1
 - License=MIT
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- Library=cocoapods-1.9.3.gem
 - Version=1.9.3
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=cocoapods-core-1.9.3.gem
 - Version=1.9.3
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=sassc-2.4.0.gem
 - Version=2.4.0
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=algoliasearch-1.27.3.gem
 - Version=1.27.3
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=xcode-install-2.6.6.gem

- Version=2.6.6
- License=MIT
- Link=<https://opensource.org/licenses/MIT>
- Library=declarative-0.0.20.gem
 - Version=0.0.20
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=emoji_regex-3.0.0.gem
 - Version=3.0.0
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=digest-crc-0.6.1.gem
 - Version=0.6.1
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=jazzy-0.13.5.gem
 - Version=0.13.5
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=nokogiri-1.10.10.gem
 - Version=1.10.10
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=multi_json-1.15.0.gem
 - Version=1.15.0
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=dotenv-2.7.6.gem
 - Version=2.7.6
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=nanaimo-0.3.0.gem

- Version=0.3.0
- License=MIT
- Link=<https://opensource.org/licenses/MIT>
- Library=cocoapods-downloader-1.4.0.gem
 - Version=1.4.0
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=tty-screen-0.8.1.gem
 - Version=0.8.1
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=fastimage-2.2.0.gem
 - Version=2.2.0
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=excon-0.76.0.gem
 - Version=0.76.0
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=os-1.1.1.gem
 - Version=1.1.1
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=SwiftLint-0.40.0
 - Version=0.40.0
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=concurrent-ruby-1.1.7.gem
 - Version=1.1.7
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=jwt-2.2.2.gem

- Version=2.2.2
- License=MIT
- Link=<https://opensource.org/licenses/MIT>
- Library=clamp-1.3.2.gem
 - Version=1.3.2
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=faraday-cookie_jar-0.0.7.gem
 - Version=0.0.7
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=minitest-5.14.2.gem
 - Version=5.14.2
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=public_suffix-4.0.6.gem
 - Version=4.0.6
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=slather-2.5.0.gem
 - Version=2.5.0
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=xcov-1.7.4.gem
 - Version=1.7.4
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=xcodeproj-1.18.0.gem
 - Version=1.18.0
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=fastlane-2.159.0.gem

- Version=2.159.0
- License=MIT
- Link=<https://opensource.org/licenses/MIT>
- Library=GoogleAppMeasurement-6.7.2
 - Version=6.7.2
 - License=Google Analytics
 - Link=
- Library=open4-1.3.4.gem
 - Version=1.3.4
 - License=Ruby
 - Link=<https://www.ruby-lang.org/en/LICENSE.txt>
- Library=httpclient-2.8.3.gem
 - Version=2.8.3
 - License=Ruby
 - Link=<https://www.ruby-lang.org/en/LICENSE.txt>
- Library=highline-1.7.10.gem
 - Version=1.7.10
 - License=Ruby
 - Link=<https://www.ruby-lang.org/en/LICENSE.txt>
- Library=json-2.3.1.gem
 - Version=2.3.1
 - License=Ruby
 - Link=<https://www.ruby-lang.org/en/LICENSE.txt>
- Library=security-0.1.3.gem
 - Version=0.1.3
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=xcinvoke-0.3.0.gem
 - Version=0.3.0
 - License=MIT maybe
 - Link=<https://opensource.org/licenses/MIT>
- Library=nanopb-1.30905.0

- Version=1.30905.0
- License=Zlib
- Link=<https://opensource.org/licenses/Zlib>
- Library=nanopb/encode-1.30905.0
 - Version=1.30905.0
 - License=Zlib
 - Link=<https://opensource.org/licenses/Zlib>
- Library=nanopb/decode-1.30905.0
 - Version=1.30905.0
 - License=Zlib
 - Link=<https://opensource.org/licenses/Zlib>

9.1.2 Open source license notifications and licenses (For Android)

The following table lists the Open Source software used as part of the Floodlight MS Mobile Application for the Android devices.

- Library=aws-android-sdk-cognitoidentityprovider-asf-1.0.0.jar
 - Version=1.0.0
 - License=Amazon Software
 - Link=<https://aws.amazon.com/asl/>
- Library=aws-android-sdk-cognitoidentityprovider-asf-1.0.0.jar
 - Version=1.0.0
 - License=Amazon Software
 - Link=<https://aws.amazon.com/asl/>
- Library=annotations-13.0.jar
 - Version=13
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=material-1.2.0.min.js
 - Version=1.2.0
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=okio-1.15.0.jar

- Version=1.15.0
- License=Apache 2.0
- Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=gson-2.8.6.jar
 - Version=2.8.6
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=nauta-2438a868948fa13861b90fecb2c2f06c410192a7
 - Version=2438a868948fa13861b90fecb2c2f06c410192a7
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=kotlin-stdlib-common-1.3.71.jar
 - Version=1.3.71
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=kotlin-stdlib-1.3.71.jar
 - Version=1.3.71
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=annotation-1.1.0.jar
 - Version=1.1.0
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=collection-1.1.0.jar
 - Version=1.1.0
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=aws-android-sdk-core-2.16.13.jar
 - Version=2.16.13
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=aws-android-sdk-core-2.16.13.jar

- Version=2.16.13
- License=Apache 2.0
- Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=tink-android-1.4.0.jar
 - Version=1.4.0
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=kotlinx-coroutines-core-1.3.8.jar
 - Version=1.3.8
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=kotlinx-coroutines-android-1.3.8.jar
 - Version=1.3.8
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=security-crypto-1.1.0-alpha02.aar
 - Version=1.1.0-alpha02
 - License=Apache 2.0
 - Link=<https://www.apache.org/licenses/LICENSE-2.0>
- Library=asm-debug-all-5.2.jar
 - Version=5.2
 - License=BSD 3
 - Link=<https://opensource.org/licenses/BSD-3-Clause>
- Library=org.jacoco.core-0.7.9.jar
 - Version=0.7.9
 - License=Eclipse 1.0
 - Link=<https://opensource.org/licenses/EPL-1.0>
- Library=animal-sniffer-annotations-1.10.jar
 - Version=1.1
 - License=MIT
 - Link=<https://opensource.org/licenses/MIT>
- Library=jquery-3.4.1.min.js

- Version=3.4.1
- License=MIT
- Link=<https://opensource.org/licenses/MIT>